



2025 Enrolment Advice – Game Art

Program Enrolment Advice session to be advised

PROGRAM CODE	DBIA	YEAR LEVEL	1
PROGRAM NAME	Bachelor of Design (Illustration and Animation) (TAFE SA Diploma program in Game Art)		
ACADEMIC PLAN	Undergraduate	CAMPUS	City West
CAMPUS CENTRAL (Please contact Campus Central if you need help with enrolling or have any queries about the information on this form)	Campus Central City West Level 2, Jeffrey Smart Building askcampuscentral@unisa.edu.au 1300 301 703	SCHOOL (Please contact the School Office if you have any other queries)	UniSA Creative Academic Services (Teaching) Team CTV-TeachingLearning@unisa.edu.au

DEFINITIONS:

Subject Area and
Catalogue Number
Class Number

A 4-letter subject area code plus a 4-digit catalogue number make up the course code, e.g. **BIOL 1033**. You can search for courses by using this code.

Enrolment Class

A class number is a unique number used to identify individual classes held during a specified study period. You can use class numbers to enrol, starting with the class number of the enrolment class.

Related Classes

An Enrolment Class is the first class you enrol in for a particular course. This can be a lecture (LEC), tutorial (TUT), workshop (WSH), practical (PRA) or external (EXT). There may be multiple enrolment classes to choose between. All other classes will be related to the enrolment class and will display once you select your enrolment class.

Auto Enrol Class

Related classes are other components (i.e. a tutorial or practical) that make up the course. In some cases you may be automatically enrolled into a particular related class that is associated with the enrolment class you selected.

External Class

In some courses, once you select the Enrolment Class, you are automatically enrolled (Auto-Enrol) in a second (related) class (e.g. by choosing a tutorial you are automatically enrolled into the lecture). You may still be required to select another related class to complete your enrolment.

The external class number will be listed in the Classes column below. This number is the only enrolment class number you need to enter in 'Manage my Enrolment' when enrolling.

First Semester (Study Period 2)

Subject Area	Catalogue Number	Course Name	Classes	Notes
GRAP	1029	<u>Illustration Animation Studio 1</u>	Enrol into 1 Studio Please refer to class timetable for further information.	You will be automatically enrolled into the associated Seminar.
GRAP	1019	<u>Introductory Drawing for Design</u>	Enrol into 1 Studio Please refer to class timetable for further information.	You will be automatically enrolled into the associated Lecture.
INFT	1019	<u>Cinematic Design</u>	Enrol into 1 Seminar. Please refer to class timetable for further information.	

Second Semester (Study Period 5)

Subject Area	Catalogue Number	Course Name	Class numbers	Notes
GRAP	2009	<u>Illustration Animation Studio 2</u>	Enrol into 1 Studio Please refer to class timetable for further information.	You will be automatically enrolled into the associated Seminar.
GRAP	1018	<u>Computer Graphics and Imaging for Design</u>	Enrol into 1 Computer Practical Please refer to class timetable for further information.	You will be automatically enrolled into the associated Lecture.
COMM	1067	<u>Introduction to CGI</u>	Enrol into 1 Practical Please refer to class timetable for further information.	You will be automatically enrolled into the associated Lecture.

NOTES:

1. The table above shows the full list of courses to be taken by a student undertaking a full-time load solely in this year of the program.
2. Students enrol in all courses for both study periods (Study Periods 2 & 5) at the beginning of the year.
3. Please ensure you check the course timetable to confirm the location and possible external mode offering for each course.

PROGRAM NOTES: See [program homepage](#).

PART TIME STUDENTS

You can study part-time which means undertaking less than the load specified for full time status.

(Full-time load - The standard annual full-time load is 36 units or 1.0 EFTSL (Equivalent Full-Time Student Load). A student undertaking at least 75% of a full-time load for the academic year will be full-time for that year. A student who is undertaking at least 75% of a full-time load, for either the first half or second half of the year, will be full-time for that half year).

If you require further enrolment advice, please refer to the **School contact details** listed on the first page or contact [Campus Central](#).