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| **D:\Documents and Settings\thorpenn\Desktop\Sch-Eductn_02.png** | **MBET -** **Bachelor of Education (Primary)** *Primary Studies Specialisation Course Options* |

**INFORMATION & COMMUNICATION TECHNOLOGY (ICT)**

Prior to 2021 the following courses were part of the ICT learning area – if you have completed any of these courses, they will still count towards the overall learning area

EDUC 1084 Digital Citizenship

EDUC 2064 Designing Digital Learning

EDUC 4207 Leading with Learning Technologies

EDUC 3068 Personalised Learning with Digital Technologies

Students are advised to complete a minimum of 2 of the following **courses**:

|  |  |  |
| --- | --- | --- |
| **Study Period** | **Course Code** | **Course Title** |
| 2  (Online) | INFT 1016 | Information Technology Fundamentals |
| 2, 5  (Online) | COMP 1039 | Problem Solving & Programming |
| 3, 5, 6  (Online) | INFT 1030 | Design Thinking Studio |
| 2  (Online) | INFT 2062 | Game Asset Design |
| 2, 5 (online) | INFT 1026 | System Requirements and User Experiences |
| TBA | INFS 4020 | Big Data Concepts |

**Enrolment advice / Study Plan Email:** [**EDC-TeachingLearning@unisa.edu.au**](mailto:EDC-TeachingLearning@unisa.edu.au)