## Work breakdown



- Decomposing a big project into manageable tasks/activities
  - Example: Warman project
    - Design and build a device

Chassis, e.g. mechanical frame, body

Power drive, e.g. motor, spring, wheel

Control, mouse trap, rubber, string

Assembly, e.g. integrating all

Testing, e.g. operate, measure, evaluate

Documenting, e.g. listing, recording

## Scheduling



Ways of seeing and tracking plans, schedules, and progress of tasks

- Gantt chart
- Memos
- Diaries
- Calendars

| Task         | Week |   |   |   |   |   |          |    |    |
|--------------|------|---|---|---|---|---|----------|----|----|
|              | 4    | 5 | 6 | 7 | 8 | 9 | 10       | 11 | 12 |
| Brainstorm   |      |   |   |   |   |   |          |    |    |
| ideas        |      |   |   |   |   |   |          |    |    |
| Decide on    |      |   |   |   |   |   |          |    |    |
| final design |      |   |   |   |   |   |          |    |    |
| Build final  |      |   |   |   |   |   | <u> </u> |    |    |
| design       |      |   |   |   |   |   |          |    |    |
| prototype    |      |   |   |   |   |   |          |    |    |
| Test final   |      |   |   |   |   |   |          |    |    |
| design       |      |   |   |   |   |   |          |    |    |
| prototype    |      |   |   |   |   |   |          |    |    |
| Alter final  |      |   |   |   |   |   |          |    |    |
| design       |      |   |   |   |   |   |          |    |    |
| prototype    |      |   |   |   |   |   |          |    |    |
| Test final   |      |   |   |   |   |   |          |    |    |
| design       |      |   |   |   |   |   |          |    |    |
| Demonstrate  |      |   |   |   |   |   |          |    |    |
| final design |      |   |   |   |   |   |          |    |    |

Gantt Chart 1: Project Plan